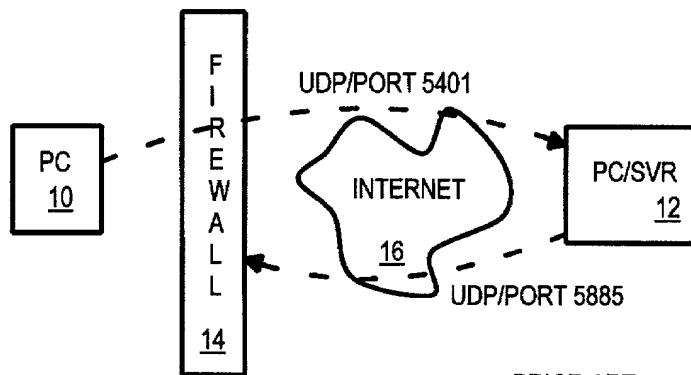


APPLICATION <u>7</u>	LAYER 7 MESSAGES (SOCKETS, API)
PRESENTATION <u>6</u>	LAYER 6 DATA FORMAT (CONV, ENCRYPT)
SESSION <u>5</u>	LAYER 5 APP DIALOG (RPC)
TRANSPORT <u>4</u>	LAYER 4 SEGMENTATION (TCP, UDP, ICMP)
NETWORK <u>3</u>	LAYER 3 ROUTING (DATAGRAMS, IP)
DATA LINK <u>2</u>	LAYER 2 ENCAPSULATION (FRAMES, MAC)
PHYSICAL <u>1</u>	LAYER 1 ELECTRICAL INTERFACE (BITS)

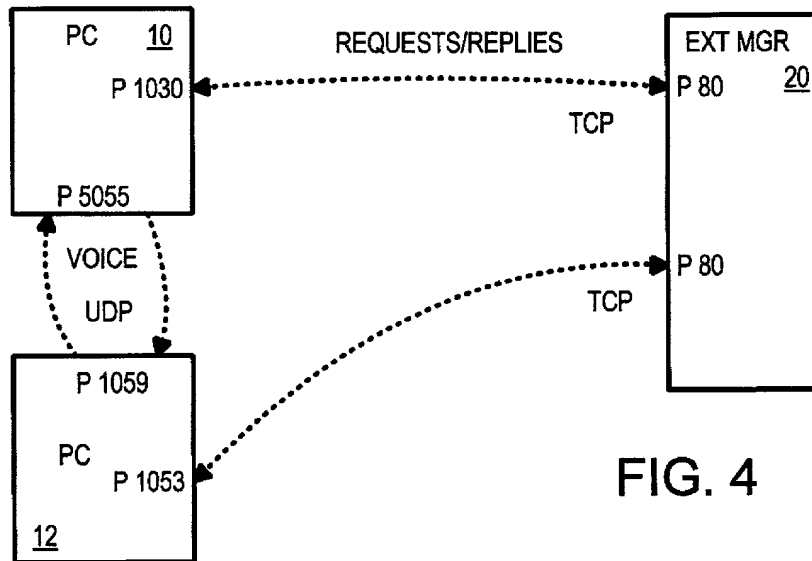
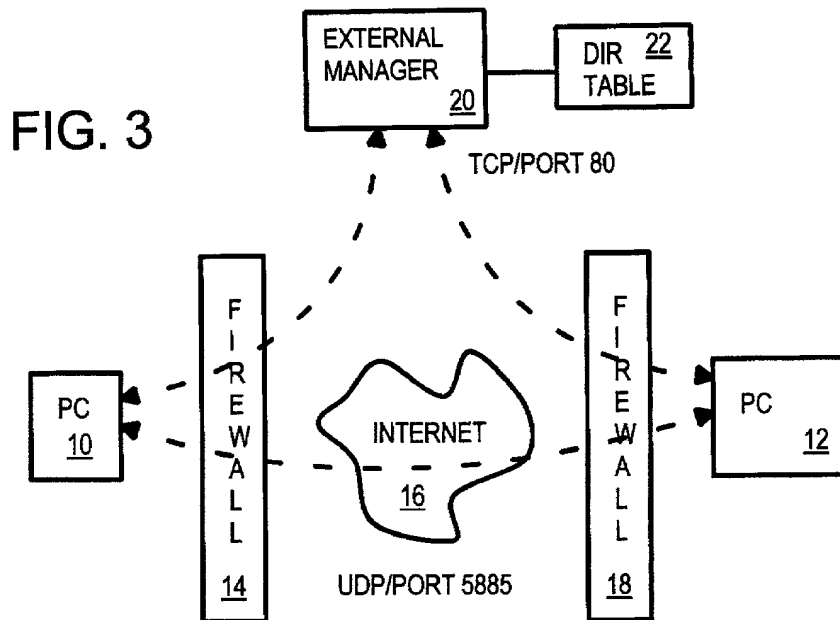
PRIOR ART

FIG. 1



PRIOR ART

FIG. 2



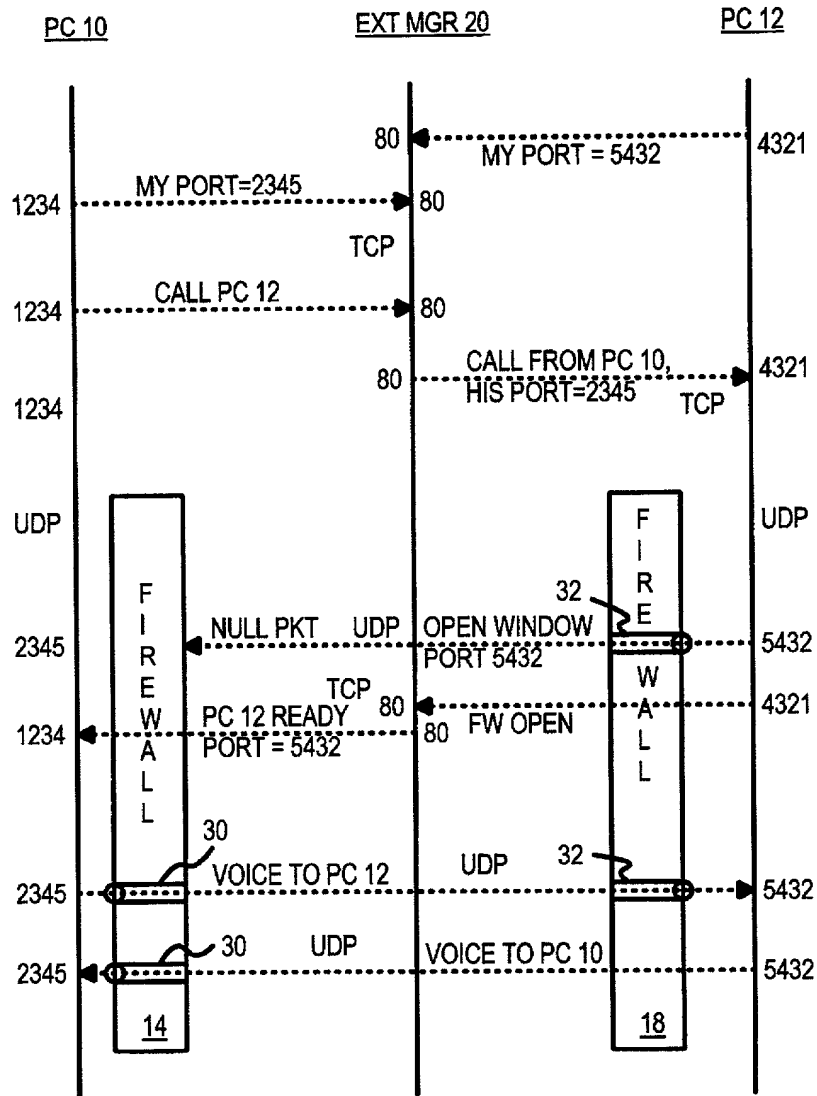


FIG. 5

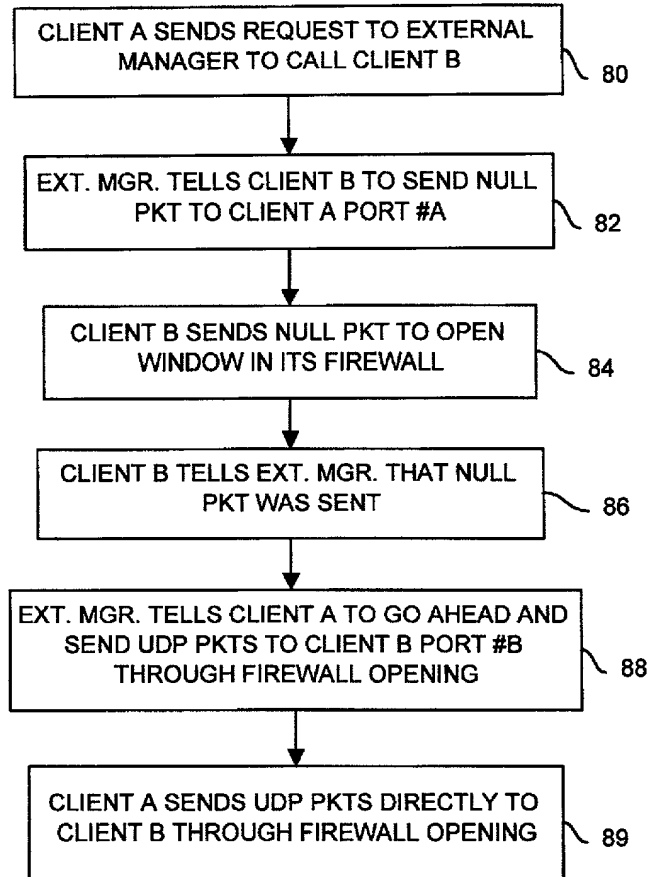
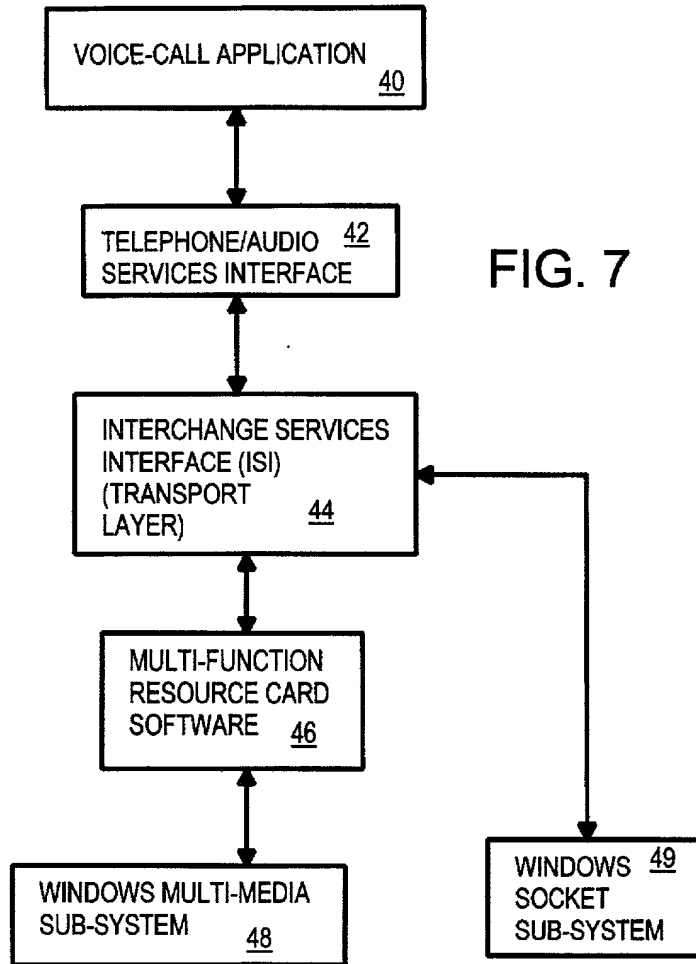


FIG. 6



CRC	RESERVED
DEST ADDR	SOURCE ADDR
PAYLOAD SIZE = 0	MSG ID = NULL PKT

FIG. 8

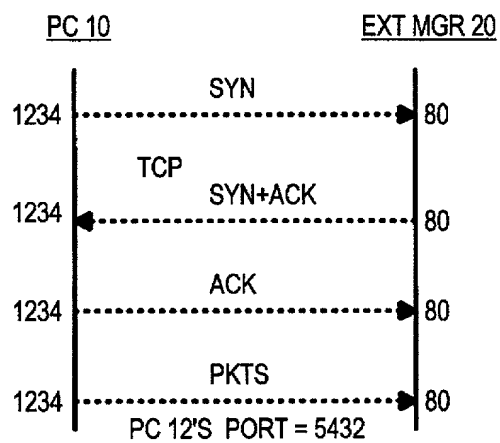


FIG. 9

```

sequenceDiagram
    participant PC10 as PC 10
    participant EXT as EXT MGR 20
    participant PC12 as PC 12

    PC10-->>EXT: MY PORT=2345
    EXT-->>PC12: MY PORT = 5432
    PC10-->>EXT: CALL PC 12
    EXT-->>PC12: CALL FROM PC 10, HIS PORT=2345
    PC10-->>EXT: NULL PKT
    EXT-->>PC12: OPEN WINDOW PORT 5432
    PC10-->>EXT: PC 12 READY PORT = 5432
    EXT-->>PC12: FW OPEN
    PC10-->>EXT: VOICE TO PC 12
    EXT-->>PC10: VOICE TO PC 10
    
```

18